I am applying for this course because I have always been very passionate about games and how they are created. From my early experience with Pokémon Soul Silver, through the educational aspects of Minecraft to the more competitive titles of Counter Strike and Halo. I became intrigued with the elements of game design and the emerging industries and communities surrounding it. Having studied relevant courses at school and college I am now looking to take this to the next level and study the subject further at university.

My interest in technology and innovation led me to study Computer Science and IT in high school. I also ran the ‘First Lego League’ club, leading a team of students in building a computer controlled robot to compete in a world-wide school’s competition. In addition to technical skills and teamwork, this helped to developed skills in leadership, communication, time management and strategy.

I went on to study NextGen: Games, Animation and VFX at college. I have learnt the fundamentals of game design, 3D modelling and animation. This included basic programming using to the Unity and Unreal game engines along with industry standard 3D modelling software such as Maya.

I enjoy working as part of a team, sharing my knowledge and learning from others. I have worked on a number of team projects, which utilized the strengths of the individual members coming together to create a piece of work within the given deadline.

In 2019 I was involved in testing for a recently released game called Terminator Resistance. I identified and reported bugs and errors to the development team.

I completed the 4 week NCS (National Citizenship Service) programme. This involved personal challenges and skills development. This experience helped me develop skills in teamwork, planning, budgeting and networking, working with a community partner to deliver a social action project.

In order to develop these skills further and gain work experience, I volunteered in my local Cancer Research shop for a number of months. I also worked in Dominos and Poundland during weekends and college holidays. This gave me insight into how a business operates and transferable skills to carry forward into my future career.

In 2018, having been nominated by my school, I received an award from Surrey County Council for outstanding achievement for students with SEN - I have dyslexia.

In my spare time, I enjoy taking part in both E-sports and outdoor activities and challenges. I have been involved in scouting since the age of 6 and am currently an active member of my local Explorers group.

I feel the above skills and experience would enable me to further my education in the field of games design and ultimately develop a career in an industry that has captivated me for many years.